(For students admitted in 2022-23 under the 4-year degree)

### **BEng in Computer Science**

In addition to the requirements of their major programs, students are required to complete the University requirements for graduation. For details please refer to the respective section on this website.

Students may use no more than 6 credits earned from courses offered in self-paced online delivery mode to satisfy the graduation requirements of a degree program. This 6-credit limit does not apply to credits obtained through the credit transfer procedures of the University.

For students graduating with an additional major, they must take all the requirements specified for that major, within which they must complete at least 20 single-counted credits. These 20 credits cannot be used to fulfill any other requirements for graduation except for the 120-credit degree requirement.

Under the new 30-credit Common Core Program which is applicable to students admitted to the University in 2022-23 and thereafter, courses that have been counted towards Major Requirements are not allowed to be reused for fulfilment of the University Common Core Requirements. Students should look up the details of the Common Core Program including the general and School-/program-specific distributional requirements posted on the Common Core website where the link to it is available on this website.

### **Major Requirements**

#### **Engineering Fundamental Course(s)**

			Credit(s) attained
COMP		Note: COMP 1021 OR COMP 1022P	3
COMP	1021	Introduction to Computer Science	3
COMP	1022P	Introduction to Computing with Java	3
CHEM/LIFS/ PHYS		Note: CHEM 1008 <u>OR</u> CHEM 1020 <u>OR</u> LIFS 1901 <u>OR</u> PHYS 1101 <u>OR</u> PHYS 1112 <u>OR</u> PHYS 1312	3-4
CHEM	1008	Introductory Chemistry	3
CHEM	1020	General Chemistry I	3
LIFS	1901	General Biology I	3
PHYS	1101	Introductory Physics	4
PHYS	1112	General Physics I with Calculus	3
PHYS	1312	Honors General Physics I	3
LANG	2030	Technical Communication I	3
MATH		Note: [(MATH 1012 <u>OR</u> MATH 1013 <u>OR</u> MATH 1023) <u>AND</u> (MATH 1014 <u>OR</u> MATH 1024)] <u>OR</u> [MATH 1020]	4-7
MATH	1012	Calculus IA	4
MATH	1013	Calculus IB	3
MATH	1014	Calculus II	3
MATH	1020	Accelerated Calculus	4

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	MATH	1023	Honors Calculus I	3
	MATH	1024	Honors Calculus II	3
М	ATH		Note: MATH 2111 <u>OR</u> MATH 2121 <u>OR</u> MATH 2131	3-4
	MATH	2111	Matrix Algebra and Applications	3
	MATH	2121	Linear Algebra	4
	MATH	2131	Honors in Linear and Abstract Algebra I	4
S	ENG		Engineering Introduction course (COMP students may also use COMP 1022P to fulfill this requirement.)	3-4
	COMP	1021	Introduction to Computer Science	3
	BIEN	1010	Introduction to Biomedical Engineering	3
	CENG	1000	Introduction to Chemical and Biological Engineering	3
	CENG	1500	A First Course on Materials Science and Applications	3
	CENG	1700	Introduction to Environmental Engineering	3
	CIVL	1100	Discovering Civil and Environmental Engineering	3
	ELEC	1100	Introduction to Electro-Robot Design	4
	ELEC	1200	A System View of Communications: from Signals to Packets	4
	ENGG	1100	First Year Cornerstone Engineering Design Project Course	3
	IEDA	2010	Introduction of Industrial Engineering and Decision Analytics	3
	ISDN	1001	Introduction to Integrative Systems and Design	3
	ISDN	1002	Redefining Problems for the Real Needs	3
	ISDN	1006	Human-centered Innovation	3
	MECH	1902	Energy Systems in a Sustainable World	3
	MECH	1906	Mechanical Engineering for Modern Life	3
	MECH	1907	Introduction to Aerospace Engineering	3

# Required Course(s)

			Credit(s) attained
COMP		Note: [COMP 1991 <u>AND</u> (COMP 4981 <u>OR</u> COMP 4981H)] <u>OR</u> [COMP 4910]	6
COMP	1991	Industrial Experience	0
COMP	4910	Co-op Program	6
COMP	4981	Final Year Project	6
COMP	4981H	Final Year Thesis	6
COMP		Note: (COMP 2011 AND COMP 2012) OR COMP 2012H	5-8
COMP	2011	Programming with C++	4
COMP	2012	Object-Oriented Programming and Data Structures	4
COMP	2012H	Honors Object-Oriented Programming and Data Structures	5
COMP	2611	Computer Organization	4

COMP		Note: COMP 2711 OR COMP 2711H	4
COMP	2711	Discrete Mathematical Tools for Computer Science	4
COMP	2711H	Honors Discrete Mathematical Tools for Computer Science	4
COMP		Note: COMP 3111 OR COMP 3111H	4
COMP	3111	Software Engineering	4
COMP	3111H	Honors Software Engineering	4
COMP	3511	Operating Systems	3
COMP		Note: COMP 3711 OR COMP 3711H	3-4
COMP	3711	Design and Analysis of Algorithms	3
COMP	3711H	Honors Design and Analysis of Algorithms	4
COMP		Note: Students are required to take COMP 4900 for every regular term in which they are in residency at HKUST with major in COMP	0
COMP	4900	Academic and Professional Development	0
ELEC/IEDA/ MATH		Note: ELEC 2600 <u>OR</u> ELEC 2600H <u>OR</u> IEDA 2520 <u>OR</u> IEDA 2540 <u>OR</u> MATH 2411 <u>OR</u> MATH 2421 <u>OR</u> MATH 2431	3-4
ELEC	2600	Probability and Random Processes in Engineering	4
ELEC	2600H	Honors Probability and Random Processes in Engineering	4
IEDA	2520	Probability for Engineers	3
IEDA	2540	Statistics for Engineers	3
MATH	2411	Applied Statistics	4
MATH	2421	Probability	4
MATH	2431	Honors Probability	4
ENGG	2010	Engineering Seminar Series	0
LANG	4030	Technical Communication II for CSE, CPEG & DSCT	3

# Elective(s)

			Minimum credit(s) required
COMP		COMP 2000-level or above Elective (Any course(s) of the subject and level as specified)	3
COMP		COMP Electives (5 courses from the specified elective list, of which at least 3 courses should be taken from 1 area and at least 2 courses outside that area (including course(s) in the Courses Without Associated Area). Students may use at most one course under Deep Learning Applications (COMP 4471 and COMP 5223) to count towards this elective requirement.)	15
Artificial Intelligence / Theory Area			
COMP	3211	Fundamentals of Artificial Intelligence	3
COMP	3721	Theory of Computation	3

COMP	4211	Machine Learning	3
COMP	4221	Introduction to Natural Language Processing	3
COMP	4222	Machine Learning with Structured Data	3
COMP	4331	Data Mining	3
COMP	4332	Big Data Mining and Management	3
COMP	4421	Image Processing	3
COMP	4471	Deep Learning in Computer Vision	3
COMP	4541	Blockchain, Cryptocurrencies and Smart Contracts	3
COMP	49011	Building Interactive Intelligent Systems	3
COMP	4901L	Foundations of Computer Vision	3
COMP	4901R	Algorithmic Game Theory	3
COMP	4901T	Introduction to Computer Vision	3
COMP	4901V	Large-Scale Deep Perception, Localization, and Planning for Autonomous Vehicles	3
COMP	4901X	Formal Reasoning about Programs	3
COMP	4901Y	Large-Scale Machine Learning for Foundation Models	3
COMP	5211	Advanced Artificial Intelligence	3
COMP	5212	Machine Learning	3
COMP	5213	Introduction to Bayesian Networks	3
COMP	5214	Advanced Deep Learning Architectures	3
COMP	5221	Natural Language Processing	3
COMP	5223	Perception and Information Processing for Robotics	3
COMP	5331	Knowledge Discovery in Databases	3
COMP	5421	Computer Vision	3
COMP	5711	Introduction to Advanced Algorithmic Techniques	3
COMP	5712	Introduction to Combinatorial Optimization	3
COMP	5713	Computational Geometry	3
Vision & Gra	aphics / Multii	media Area	
COMP	4411	Computer Graphics	3
COMP	4421	Image Processing	3
COMP	4431	Multimedia Computing	3
COMP	4441	Music Video Creation	3
COMP	4451	Game Programming	3
COMP	4461	Human-Computer Interaction	3
COMP	4462	Data Visualization	3
COMP	4471	Deep Learning in Computer Vision	3
COMP	4901T	Introduction to Computer Vision	3
COMP	5411	Advanced Computer Graphics	3
COMP	5421	Computer Vision	3
Software / D	Database Area	a	
COMP	3021	Java Programming	3

COMP	3031	Principles of Programming Languages	3
COMP	3311	Database Management Systems	3
COMP	4021	Internet Computing	3
COMP	4111	Software Engineering Practices	3
COMP	4121	Modern Compiler Construction	3
COMP	4311**	Principles of Database Design	3
COMP	4321	Search Engines for Web and Enterprise Data	3
COMP	4331	Data Mining	3
COMP	4332	Big Data Mining and Management	3
COMP	4521	Mobile Application Development	3
COMP	4651	Cloud Computing and Big Data Systems	3
COMP	5111	Fundamentals of Software Analysis	3
COMP	5112	Parallel Programming	3
COMP	5311	Database Architecture and Implementation	3
COMP	5331	Knowledge Discovery in Databases	3
Computer S	ystems / Net	working Area	
COMP	3632	Principles of Cybersecurity	3
COMP	4511	System and Kernel Programming in Linux	3
COMP	4521	Mobile Application Development	3
COMP	4531	IoT and Smart Sensing	3
COMP	4611	Design and Analysis of Computer Architectures	3
COMP	4621	Computer and Communication Networks	3
COMP	4631	Computer and Communication Security	3
COMP	4632	Practicing Cybersecurity: Attacks and Counter-measures	3
COMP	4641	Social Information Network Analysis and Engineering	3
COMP	4651	Cloud Computing and Big Data Systems	3
COMP	4901Q	High Performance Computing	3
COMP	5621	Computer Networks	3
COMP	5622	Advanced Computer Communications and Networking	3
COMP	5631	Cryptography and Security	3
Courses Wi	thout Associa	ated Area	
COMP	4911	IT Entrepreneurship	3

\*\*Remarks on course(s):

- COMP 4311: The course was last offered in 2017-18 and was deleted subsequently.